During a particularly stormy night, a powerful bolt of lightning hit Professor Roland Iron-Sphere's secret laboratory. This proved to be disastrous for the Professor, as this sudden surge in electricity transported him into his own experiment. Parts of the apparatus vaporised and mutated, while other sections crystallised into diamonds. Your mission, should you except it, is to control Professor "Rolly" as he tries to collect all the diamonds to enable him to escape from the experiment. Watch out for the unstable structures along the way, as once the Professor starts rolling he will not be able to stop.

To complete the game you have to collect at least one diamond from every screen. Obviously if you collect more you can complete the game with a higher score. Once a diamond has been collected from a screen the others on that screen will become unstable. If you leave the screen then re-enter it, the remaining diamonds will have mutated into bombs ! The control keys are displayed on the loading screen. They are Q=Up, A=Down, O=Left, P=Right and Space bar to Pause. The Escape key will quit the level.

Cover Illustration by Lee Piper
Cover layout by Chaosmöngers

To Load: AMSTRAD VERSION
Type |TAPE <enter>
Hold down shift and press small enter key.

IRON SPHERE